856: Mini Hanging Snowman Game

Instructions:

Age: 4+ Players: 2

Contents:

1 blue base unit, 1 set of beams (3 pieces), 1 snowman (6 pieces), 602 letter tiles, 1 instruction sheet

Playing the Game:

The Guesser tries to guess the word in less than 10 tries to beat the Builder. The Builder thinks of a word no longer than 8 letters and displays this word twice on the base using the tiles: FORWARD for themselves and BACKWARDS for the Guesser. The Guesser guesses a letter and says it aloud to the Builder.



Guessing Correctly:

If the letter is in the word (for example "U"), then the Builder must reveal that letter to the Guesser by turning around all the "U" tiles in the Guesser's word.

Guessed Incorrectly:

If the letter is not in the word, then the Builder wins the round and starts to build the beams. For every wrong guess, another part gets built onto the beams until the Builder completes his job.



Guessing the Word:

The Guesser can guess the word at any time, however if they guess wrong, the Builder can add another piece.

Winning the Game:

The Guesser wins the game if they can guess the word and call it aloud before the Builder finishes building the Snowman. The Builder wins the game if the Snowman is built before the Guesser says the word aloud. When one player has won, switch roles and play again.